Tuesday, June 4	
8:30 am - 9:00 am	**Continental Breakfast and Welcome** Manninen Center for the Arts - Second Floor Lobby

9:00 am - 10:15 am	**Create, Collaborate & Get Organized with Google Drive and Google Docs** *Instructor: Hedrick Ellis, Instructional Technologist* Google Drive is the backbone of your Google experience, combining storage, access, sharing, and collaboration with the power of G Suite tools such as *Google Docs*. During this hands-on workshop, you will learn how to use Drive to manage your resources in a collaborative environment. We will also go beyond the basics of *Google Docs* to learn some tips and tricks for enhancing your documents, working with different file types such as .docs and .pdfs, and using suggestions and comments to communicate with students and collaborators.	Manninen Center for the Arts **Room 206**
9:00 am - 10:15 am	**Open Educational Resources (OER) and Canvas Implementation** *Instructor: Jim Lacey, e-Learning Developer* Open Educational Resources (OERs) are free or inexpensive online textbooks and digital resources, which can replace or supplement print textbooks. In this workshop, we will explore OER alternatives to traditional textbooks, specifically in the OpenStax collection. We will also learn how to implement OpenStax content directly into Canvas.	Manninen Center for the Arts **Room 205**
10:30 am - 11:45 am	**Best Practices for Online Courses** *Instructor: Lara Ramsay, e-Learning Developer and Guest Speaker: Dr. Sarah McMahon, Director of Assessment & Academic Projects* Creating and facilitating an online class that is interactive—that promotes student activity and engagement—is challenging and complex. There are many variables involved: course design, content delivery, classroom management, and pedagogy. This workshop will introduce best practices to design a successful online class for adult students, including principles of andragogy, multimedia design, levels of interaction, as well as aligning learning outcomes with course content, learning activities, and evaluation methods.	Manninen Center for the Arts **Room 206**
10:30 am - 11:45 am	**Getting Started with Mapping using ArcGIS Online** *Instructor: Jane Tutein, Instructional Technology Coordinator* *ArcGIS Online* is a collaborative web Geographic Information System (GIS) that allows you to create, query, analyze, and share interactive maps using public data sets and your own data. In this introductory workshop, you get hands-on experience with *ArcGIS Online* features to explore and analyze US 2016 election maps and other data layers. We will also discuss implementation examples that you can adapt for your courses.	Manninen Center for the Arts **Room 205**
11:45 am - 12:45 pm	**Lunch** Manninen Center for the Arts - Second Floor Lobby	
12:45 pm - 2:00 pm	**Creating Brief Videos and Screencasts** *Instructor: Jim Lacey, e-Learning Developer* Learn the basics of creating brief videos and "screencasting." Brief welcome videos are particularly important for online courses and screencasting enables the recording of action taking place on your screen. We will look at the workflow of creating videos and screencasts. You will also learn how to make your videos and screencasts accessible by adding closed captions, and uploading them to YuJa, Endicott's media server, to be viewable in Canvas.	Manninen Center for the Arts **Room 206**

12:45 pm - 2:00 pm	**Interactive Presentations in the Classroom** *Instructor: Hedrick Ellis, Instructional Technologist* Are you ready to go beyond standard PowerPoint presentations? Engage your students with tools that let them ask anonymous questions during a lecture, or embed questions in your slides to check for understanding. We will explore *Poll Everywhere, Google Slides Q&A, Nearpod*, and *Kahoot*. Feel free to bring an existing slideshow to experiment with.	Manninen Center for the Arts **Room 202**
2:15 pm - 2:45 pm	**What's New with Canvas Conferences** *Instructor: Jane Tutein, Instructional Technology Coordinator* Canvas Conferences has a new HTML5 - based interface designed for improved usability, performance, and implementation. In this session, we will try out new interface features such as presentation controls, multi-user whiteboard, sharing a Youtube video and discuss best practices.	Manninen Center for the Arts **Room 206**
2:15 pm - 2:45 pm	**Try out our new Google Jamboard** *Instructor: Hedrick Ellis, Instructional Technologist* The Jamboard is basically a giant touchscreen whiteboard on wheels which you can sign out to use with your students. Jamboard's main function is collaborative brainstorming. The built-in app throws together handwriting recognition, shape recognition, freeform sketching, photos, clippings and group-created, post-it-style ideas into a live workspace. The Jamboard app can be simultaneously used by students on their laptops or phones so everyone in class can contribute even if they aren't standing at the board.	Manninen Center for the Arts **Room 202**

Wednesday, June 5

8:30 am - 9:00 am	**Continental Breakfast and Plan for the Day** Manninen Center for the Arts - Second Floor Lobby	
9:00 am - 10:15 am	**Canvas Rubrics and SpeedGrader** *Instructor: Jim Lacey, e-Learning Developer* Rubrics and SpeedGrader are the "magic" features in Canvas which can make grading more effective and efficient. In this hands-on workshop, we first review the use of rubrics in college teaching, then demonstrate how to implement rubrics in Canvas. We then move on to an overview of SpeedGrader and end with the opportunity for participants to explore these tools in their own courses.	Manninen Center for the Arts **Room 205**
9:00 am - 10:15 am	**Storytelling with Maps** *Instructor: Jane Tutein, Instructional Technology Coordinator* Geographic settings are an important element in the stories of history, literature, art, film and the sciences as well as our personal experiences. In this workshop, you will work with two web-based storytellings tools, *Google MyMaps* and *Google Earth Tour Builder*, and learn how to create a map or tour that show the locations where events took place, integrate text, photos and videos, and share the results.	Manninen Center for the Arts **Room 206**
10:30 am - 11:45 am	**Using YuJa to Create, Manage and Distribute Video Content** *Instructor: Lara Ramsay, e-Learning Developer and Guest Speaker Dr. Jennifer Hilton, Associate Director of the Applied Behavior Analysis Program* As distance learning and on-demand video continue to become the norm for today's learners, Endicott College implemented YuJa, a cloud based video capture and management platform which integrates with Canvas. Learn how to create engaging, interactive video presentations, micro-lessons and short flipped classroom content on multiple devices. Time permitting, we'll explore features such as online whiteboards and document sharing.	Manninen Center for the Arts **Room 206**

10:30 am - 11:45 am	**Google Add-Ons and Chrome Extensions for Research, Writing, and Feedback** *Instructor: Hedrick Ellis, Instructional Technologist* Google Add-Ons and Chrome Extensions let you do more with your *Google Docs*, *Sheets,* and *Chrome* by adding new, useful features such as the ability to create graphic organizers, build a bibliography, or provide audio feedback to students within documents during the writing process. We will explore these and other features that are freely available with Add-Ons and Extensions.	Manninen Center for the Arts **Room 205**
11:45 am - 12:45 pm	**Lunch** Manninen Center for the Art - Second Floor Lobby	
12:45 pm - 2:00 pm	**New Google Sites: Collaborate and Share** *Instructor: Jane Tutein, Instructional Technology Coordinator* Are you looking for a secure, easy to build website platform for students to share their individual or class projects? In this introductory hands-on session, you will explore sites developed in Education, Honors, and Human Services courses and experience how easy it is to organize, collaborate and share online content with the new *Google Sites* on the Endicott Google platform.	Manninen Center for the Arts **Room 206**
12:45 pm - 2:00 pm	**Hands-on with Virtual Reality & Augmented Reality** *Instructor: Hedrick Ellis, Instructional Technologist* This workshop will give you a chance to get some hands-on time with our three VR headsets: the Oculus Rift, Oculus Go, and HTC Vive. You can explore a variety of VR and AR experiences across different disciplines such as Anatomy, History, Architecture, and Sports. We will also explore *Google Tour Creator* which lets you create interactive 360 tours.	Manninen Center for the Arts **Room 202**
2:15 pm - 2:45 pm	**Introduction to Turnitin** *Instructor: Jane Tutein, Instructional Technology Coordinator* Faculty now have the option of enabling *Turnitin* similarity checking for assignments submitted through Canvas as a way to help students avoid plagiarism and appropriately document and cite sources. In this session, we will cover how to enable *Turnitin* for student submissions, how to access and interpret the Similarity index and report, and strategies for introducing the tool to students.	Manninen Center for the Arts **Room 206**
2:15 pm - 2:45 pm	**What's New in Pages and Keynote with iOS 12** *Instructor: Hedrick Ellis, Instructional Technologist* Apple's latest iOS for iPad and iPhone offers some significant new functionality to *Pages* and *Keynote* such as the ability to publish in ePub format, add image galleries, create animations, and insert audio. We will try out these new features and discuss how they might be useful for faculty and students.	Manninen Center for the Arts **Room 202**